Basic DrumBeats



Hey Everyone, Ben here from Rockin' Robins and I'm here today with Millennium Drums to show you some drum beats that you can play onyour very own kit at home!

Before we get started it's important for me to let you know of a few things. First of all, for these grooves, we will be using the Hi-Hats, a Snare Drum and your Bass Drum. If you are unsure which parts of your kit these are then be sure to check out the video for this lesson and dropme any questions you have, (@Milleniumdrums) I'd love to hear from you!

Time Signature

- 4 How many beats are in a bar
- 4 What value these notes have

These beats are to be played in a 4/4 time signature. This is the most common time signature. For those of you who don't know, a time signature is made up of two numbers and you can see how that looks above. The top number tells us how many beats are in each bar whilst the bottomnumber tells us what value those notes have.



So for example, in 4/4 timing it means we can play four crotchets in each bar. However, that doesn't mean that a bar in 4/4 timing can only have one type of note. Instead of four crotchets it could also have eight quavers.

Four Crotchets in a bar



Eight Quavers in a bar





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Beat 1

Okay so let's get started! The first beat is going to be a bit like a Magic Key. If you can master this then it's possible that you can unlock playing your favourite songs on the drums.

We'll start by playing Crotchets on our Hi-Hat. Like I mentioned earlier, using a 4/4 time signature we can play four crotchets in a Bar. I also recommend setting a Metronome to 80 beats per minute. This will help us to stay in time and set a nice tempo for us to learn this beat to. Now have a go playing the Hi-Hat on beats 1, 2, 3, 4.



So now we have that, let's look at adding our Bass Drum on beat 1. Here is where making sure that we are counting is really important. Remember to keep that Hi-Hat going for the remaining counts.



Here's where it gets a little trickier, it's time to level up! Now Idon't want any of you to shout at me through the screen, so if you find it takes a little longer to add this next step then that's okay! We are all learning. My tip for you here would be to slow that Metronome down to perhaps 60 beats per minute if you feel that is more manageable.

We are now going to add our left hand on the Snare Drum forbeat 3 of the bar. Remember keep that count going and it's going to look a bit like the score below.

If you feel like you've mastered this at either 60 or 80 BPM then increase the Metronome by 20bpm intervals and trying to get more comfortable playing it at faster tempos.



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Beat 2

Alrighty then, let's take this up a notch! We've looked at our basic beat but now we are going to add a second Bass Drum. So for this beat, our right hand is still going to be playing on beats 1, 2, 3 and 4 and our Snare will still be on beat 3. However, let's build on what our Bass Drum foot isdoing to drop the heat on this beat! Start by keeping your Hi-Hat hand on all four counts, and then add the Bass Drum not only on beat 1 but on beat 2 also.



When you have that comfortable, drop that Snare in on beat 3 and there you have it, a little tasty treat!



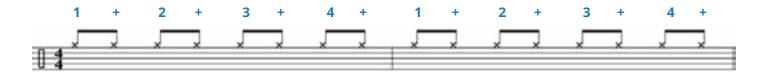
Changing it to quavers

Now, for those of you that have mastered this at a higher speed, you probably found that at around 150bpm it starts to feel like your arms could drop off. I have one word which will take all your woes away: 'Quavers'. A Quaver note in length is half of a Crotchet. This means youcan fit 8 of them into a bar but they are twice as fast.

We are now going to whack that Metronome up to 120 beats perminute. However, we are going to play and count in Quavers. For this, Ihave put both of the two previous beats together and the countsounds like this:

1+2+3+4+

Whether it is a number or the word ANDwe are always going to be playing something. Your Hi-Hat hand is now going to be playing eight notes like so.





Changing it to quavers (continued)

When you're comfortable with this, we will then add the Bass Drum foot on beat number 1, 3 and the & beat that comes after 3. This looks a littlebit like this.



Remember, if this is too fast to begin with, maybe try 80bpm or experiment with a tempo that is comfortable to you.

Finally, we need to add our Snare Drum back in on beats 2 and 4. Hopefully this should feel nice and natural to you and you'll hear both beats together but this time as Quavers.



Bonus beat

Here's a little bonus beat for you that wasn't in the video lesson! Now we've got to grip with Quavers. It's time to add a little bit of spice to our beats. For this one, we are going to use a hybrid of the two previous beats to create something that will add a bit of flavour to your playing.

So here we go, first the Hi-Hat hand. Let's fire up that Metronome to a nice 80BPM as a starting point. Like before, this is going to be playing eight notes in a bar. Just a reminder those notes are 1+2+3+4+.

On our Hi-Hats it will look like this.







Bonus beat (Continued)

I'm sure by now you have mastered that so let's waste no time and add the Bass Drum. This is where it will start to get a bit trickier. We are going to add the Bass Drum on beat 1, the & of beat 2 and on beat 3. Don't panic if that sounds a bit much, I'm going to show you now exactly how that sounds.



Once you've got this, there is only one thing left and you guessed it! Let's add that Snare back in. The Snare for this beat is going to land on beat 2 and 4 and with no further ado here's this saucy beat in its entirety!





That's it from me today, thanks for checking out the lesson and I hopeyou have learnt something that youcan play on your Drums at home! If you have any questions, send them over to

@Milleniumdrums or head to

www.milleniumdrums.com

I would love to hear from you! Why not try to create a beat of your own using the tools you have learned today? I've been Ben with

Millennium Drums, catch ya later!

